

Try::Tiny::Retry

Dealing with failed transactions

```
retry
{
    ...
}
retry_if {/current transaction is aborted/}
catch
{
    die $_; # rethrow the unhandled exception
};
```

Nearly ideal out of the box

- Default of 10 retries
- Timed delays
 - Exponential
 - Random
- Easy to specify conditions to retry

Other options

You can customise most of it

- Your own delay times
- Lots of logic on retries
- Allow code to be run before a retry

If there's anything missing I can't spot it

More reasons to use it

- Built on Try::Tiny
- Minimal dependencies
- A DAGOLDEN module